

Big Deal Book, May 15, 2017



Maximizing **TECHNOLOGY** in
the 21st Century Classroom

VSTE partners with Big Deal Media to bring you the best in online resources for digital learning and professional development plus grant and competition opportunities and more. In this edition, you can Get to Know the EU, Respond to Current Issues, Host a Hackathon & More.

Here are a few of our favorites from this edition...be sure to check the full Big Deal Book for more great resources!

Stories of Women in American History

A substantial portion of the **New-York Historical Society's** fourth floor has reopened as the **Center for Women's History**, a cutting-edge **museum** and **scholarship hub**.

Hackathons for Girls

Black Girls CODE hosts community-oriented "girls only" hackathons for girls between the ages of 12 and 17.

Game-based Learning with Primary Source Materials

Recognizing the potential of digital games to promote primary-source use for discovery and problem solving, the **Congress, Civic Participation, and Primary Sources Project** is developing **KidCitizen**, a *free cross-platform app* that provides **game-based learning activities with primary sources** for K–5 students.

[Big Deal Book, May 15, 2017](#)

Not everything in the Book is time sensitive so be sure to check out the [archives](#).