

VSTELive Webinars

District Digital Conversion Framework Webinar Series VSTE is partnering with McGraw Hill Education to provide a free webinar series focused on the overarching question: How do we go from a status quo, paper driven organization, to a more progressive and engaging digital school system? Digital school districts are fast becoming the new normal and new ways of measuring efficiency and effectiveness will emerge that will make this discussion more routine. Districts about to start, or those who have initiated their digital conversions, may find the lessons learned and District Digital Conversion Framework helpful in improving your current efforts. This webinar series will highlight those findings as well as promote discussion around how they can be effectively implemented. District administration teams are encouraged to attend. ***Three webinars, held Wednesdays, March 11, 18, and 25, at 7:30 PM, will focus on the lessons provided in the white paper District Digital Conversion: Empowering Personalized Learning including information on digital framework, teacher growth, digital teaching practices, and ten key district digital conversion lessons.*** Meeting will be held in VSTE's Adobe Connect room: <http://vste.adobeconnect.com/vstelive>. They are free and open to all.

Digital Learning Day 2015 Kick Off

Thursday, March 12, 7:30 – 8:30 PM

Join the VSTE 2014 award winners for a lively conversation about innovation and education in Virginia's classroom. Adobe Connect Room: <http://vste.adobeconnect.com/vstelive>

ARCHIVES

Complete archives can be found here:

<http://vste.org/content-archives/vstelive-webinar-archives/>

Virtual Panel: Ed Tech Planning, Tuesday, February 17, 2015, 7 PM

Join VSTE Board members Becky Fisher (Albemarle County), Michael George (Fredericksburg City) and Karen Streeter (Portsmouth) to learn more about how to engage in effective technology planning at the division level.

Archived Recording: <http://vste.adobeconnect.com/plk24zrjr9r/>

Minecraft in the Classroom, November 3, 2014, 7 PM

Join us to hear from educators who are using Minecraft with elementary students in engaging and exciting ways. Panelists include third grade teacher Mary O'Brien who uses Minecraft in her third grade classroom in Maine, technology associate Trish Cloud who works with elementary students in North Carolina and was instrumental in introducing Minecraft to the Charlotte Mecklenburg schools, and fourth grade teacher Xavier Flores who uses Minecraft in a wide variety of ways with his students. This promises to be a lively conversation! Free and open to all. [Archived Recording](#)

We will meet in the VSTELive Adobe Connect room: <http://vste.adobeconnect.com/vstelive>. VSTELive webinars are free and open to all.

You can check out the archives of our hangouts via our [Google Plus community](#) and access the archives at our [YouTube site](#)

Can't get enough of webinars? Check out the [Mobile Learning SIG Webinars](#), too!

Archives:

Tuesday, April 8, 2014, 8 p.m. – Technology to Help Change Lives at Your Library

VSTE Board member Kelly Miller will host this webinar to celebrate AASL's 2014 School Library Month -Lives change @ your library. Although the role of school librarians in the digital age has fundamentally not changed, the needs of the changing school library environment have. Come hear about some of the newest tools, methods and devices that school librarians are using to change lives. We will discuss topics such as how to manage mobile devices; how to use social media for professional growth and for promotion and tools to support digital literacy and incorporate digital content into the library media center. [Archived Recording](#)
Makerspace Price List

[MakerSpaces_pricing.pdf](#)

Wednesday, February 5, 2014, 8 PM

Digital Learning Day

Why Digital Learning? with [VSTE Award Winners Wendy Phillips and Richard Pierce](#)
[Archived Recording](#)

Thursday, January 23, 2014, 4 PM

Cabinets of Wonder in Your Kids' Century: The Art of Digital Curation

Ira David Socol, Senior Provocateur at Educology Partners and Design 2015 Project Manager, Albemarle County Public Schools

The most important skill of this century is the effective curation – both individuals and as a community – of the flood of information currently available. In the past curation was an adult activity – textbook authors and publishers, school librarians, local newspaper and television editors, and teachers selected what students were exposed to.

But today all of that has been destroyed by a firehose of data arriving 24/7 via all kinds of devices, so all the needs of

your students have changed.

With a nod to the book WonderStruck, we will explore building student curation skills today, as well as the “instructional tolerance” and universal design concepts which are necessary to yield this control to students. Keep your twitter feed, your news feed, your YouTube channel, and all on, and join us.

[Archived Recording](#)

Wednesday, October 23, 8 PM

Integrating Technology in the Math Classroom

VSTE (The Virginia Society for Technology in Education) has partnered with VAASCD to present a webinar related to math instruction and technology.

Join us for a lively discussion around the use of technology to support effective math instruction. We will be welcoming a panel of math specialists and teachers who will share their strategies for integrating technology. The panel will include:

Suyi Chuang, Math Supervisor, Loudoun County Public Schools
Barry Smith, Teacher, AP Calculus/Math Analysis, Goochland County Public Schools
Michael Snyder, Robotics & Computer Science, Flint Hill School
Cassandra Willis, Educational Specialist, K-5 Mathematics, Henrico County Public Schools

This webinar will be held in VSTE’s Adobe Connect Room:<http://vste.adobeconnect.com/vstelive>. Invite your favorite math teacher to attend with you! [Archived Recording](#)

Thursday, October 17, 2013, 8 PM: Hackerspace Conversation

Join long time VSTE member and conference committee member Tim Stahmer to learn about the Hackerspace, an exciting new feature of the upcoming annual conference. The hackerspace will be an informal area in the conference center where we’ll explore the many ways that educators are adapting hardware, software, the web, the world to meet their needs. There will

be demonstrations, hands-on experiences, and opportunities to connect with others experimenting with new ideas to actively involve kids in their learning.

That's our idea of what Hackerspace should be. What's yours? Come to the webinar to learn more and share your own ideas of what this space should include. [YouTube Archive](#)

Monday, October 21, 2013, 3:30 PM: Talking About Learning

With the pressure of high stakes testing, it can be easy to lose sight of students and their learning. How do we ensure that students and their learning are consistently primary in decision-making? How can we avoid language, organizational structures, and processes that fail to keep student learning at the heart of the school in the face of sometimes-daunting non-educational considerations? Join VSTE Board members Becky Fisher and Keith Reeves in a conversation about learning.

[YouTube Archive](#)

Tuesday, September 19, 2013, 8 PM: A Domain of One's Own

VSTE Board Member Tim Owens will host the first webinar of the fall. Come hear about an exciting new project from the University of Mary Washington that is giving every new student their own domain and web space to build out their digital identity on the web. The panel will discuss the importance of these digital literacy skills and how the role of schools in nurturing and guiding students to reclaim their online presence in a safe environment that puts the ownership and control in the hands of students. [YouTube Archive](#)

Thursday, May 16, 2013, 8 PM: Motivating the Reluctant Reader through Technology

"It is what you read when you don't have to that determines what you will be when you can't help it." – Oscar Wilde

Oscar Wilde has it right and all readers can easily relate to this quote. But, what about those students who are reluctant to read, or worse yet, don't read at all. What does it say about them? What about their future? Not only does it scare us

to think about our students' futures without a desire to read, but also it saddens us to think about all that they will miss because not one teacher could create the magic that ignites the passion for reading. In this presentation, which uses the 10 principles for motivating reluctant readers cited in the article written by Pamela Allyn, *Taming the Wild*, I will share technology apps, web sites and programs that create a supportive environment for the reluctant reader and also instill that important passion for reading. Over 25 apps, web sites and programs will be shared. They will then each be discussed in relation to one of the 10 principles for motivating reluctant readers. It is no longer acceptable to say "technology will change education in the future." The future is here, the future is now and technology has changed education. Presenter Rob Furman from South Park Elementary Center in Pennsylvania will share ideas on how to motivate the reluctant reader through apps, websites/programs that create a supportive environment and instill that important passion for reading. [Archived Recording](#)

Thursday, May 9, 2013, 8 PM: Mobile Learning Open Mic: Supporting Projects with Mobile Devices

Teachers from Jamestown Elementary School shared their student projects. [Archived Recording](#)

Thursday, April 18, 2013, 8 PM: The Future is Here: Engaging Students through Gesture-Based Learning

Monica Kissel and Adina Popa from Loudoun County Public Schools, both Innovative Educators of the Year, will discuss kinesthetic learning. Sponsored by the Innovations Committee. How do we engage our 21st Century students? How do we help them understand that the material covered in class is relevant to their lives? In his book "Motivating Students to Learn," Jere Brophy suggests that students learn best when they are actively engaged with the content. Through kinesthetic learning, they develop lasting skills that many times translate into higher levels of student achievement. But how

does kinesthetic learning look in a 21st Century classroom? The answer is simple: gesture-based learning. Does this initiative belong to the future? Not according to the 2011 Horizon Report which highlights Gesture-Based Computing as one of the six emerging technologies that will likely enter mainstream use within the next four to five years. The purpose of this session is to identify current technologies that employ gesture recognition, and then present innovative and replicable ways through which these technologies have been used at Steuart Weller Elementary. From turning shy students into persuasive public speakers through Avatar Kinect, to opening a world of possibilities to students with special needs through Kinect Adventures, to saving animal species with partner classrooms across the globe using multiple technologies, to exergaming, children have been immersed in a world of learning that they love. Attendees learn not only what relevant technologies are available, but also how to use these technologies in any curriculum area. [Archived Recording](#)

Wednesday, April 10, 2013, 4 PM: Can You Hear Me Now? Integrating Audio in the Classroom – Chris & Melissa Bugaj

Enter the podosphere to discover a wide array of free podcasts that can be used to differentiate instruction for learners of all ages. From listening stations for students to providing multi-modal professional development for staff, podcasts allow people to capitalize on the shortage of our most precious commodity; time. Partake in the discussion, share your favorite podcasts, learn how to search and subscribe to podcasts, and discover new ways to implement audio into your learning environments. [Archived Recording PowerPoint](#)

Thursday, March 21, 2013, 8 PM: Awaken Learning with Augmented Reality Apps

Augmented Reality is an exciting new technology that layers the digital world on top of what we usually see. Watch your students' faces light up when they see the 3D images pop up on screen. Let's talk about some augmented reality apps that are

easy to use and how students and teachers are using them. Stephanie Bass from Portsmouth Public School will reprise her popular conference presentation. [Archived Recording PowerPoint](#)

Wednesday, March 20, 2013, 4 PM: Xbox 360 & Avatar Kinect – Chris Bugaj, Karen Dietrich, Tara Jeffs

Research shows that the best learning environments are those in which the students are engaged, active, and moving. In 2012, Loudoun County Public Schools implemented a number of Xbox Kinect consoles for students with disabilities. Participants in this session will learn about the positives and pitfalls of the implementation process as well as the progress made by students using the technology. The session will include a discussion of technical and environmental considerations, account creation, avatar generation and customization, games selection, online collaboration and communication (using Avatar Kinect), and case studies describing specific IEP goal progressions and comparisons. Let's play! [Archived Recording PowerPoint](#)

Thursday, March 14, 2013, 8 PM: iPad Deployment

Come join us as information, resources, and lessons learned are shared concerning iPad Deployment in our school district. Presented by: William Waller, Technology Services Coordinator, Richmond City Public Schools and VSTE Board member. [Archived Recording PowerPoint](#)

Wednesday, March 13, 2013, 4 PM: The Great Eight – Eight (or Ten) of our favorite strategies for differentiating instruction – Chris Bugaj & Sally Norton Darr

Technology provides educators with an wide array of possible interventions when a student begins to demonstrate difficulty achieving learning objectives. How does one choose which tool to put in place to achieve a given task? This session will explore eight (or more) free (or close to free) strategies that can be used to increase accessibility and student performance following a simple strategy for tool selection. Turn around and use these strategies, already at your

fingertips, tomorrow to help students meet their educational goals. [Archived Recording PowerPoint](#)

Thursday, February 21, 2013, 8 PM: Paperless Research Papers

Keith Reeves from Arlington Schools

Students will take advantage of the Google Docs platform within the Google Apps for Education environment to research, draft, refine, and author research papers. Tailored to the high school level primarily, the model instructed (the Moulen-Reeves Model) can be utilized with some modification at the middle school level as well. Having used the model successfully in both special education, general, and gifted environments, the model provides scaffolding and organization for students free of paper and utilizing the advantages of the cloud and digital collaboration. [Archived Recording](#)

Thursday, January 17, 2013, 8 PM: Criminal or Inventive: Dispelling myths about using copyright materials in education.

Join Michael George from Fredericksburg City Schools for a conversation about copyright. He will dispel a few myths and provide tips for staying legal. We will also celebrate the 10th anniversary of Creative Commons. [Michael George's Copyright Website](#) [Archived Recording](#)

Thursday, January 10, 2013, 8 PM: iLearn, Learning Snapshots from an Elementary iPad Program

What does it look like when students are engaged in creating their own expressions of learning with multimedia on the iPad? Come learn how you can use the iPad for student productivity,

creativity, and multimedia. We will discuss classroom management strategies and apps to use for creativity, productivity, and student publishing. Participants will learn how to use this media-rich resource effectively with students in the classroom. Presented by: Camilla Gagliolo, Instructional Technology Coordinator, Arlington Public Schools, Apple Distinguished Educator, Class of 2007, and Mobile Learning SIG President [Archived Recording](#)

Thursday, December 13, 8 PM: VSTE Conference Open Mic

Exciting, Igniting and Inspiring Sessions from the VSTE Conference

The VSTE12 Conference provided many opportunities for igniting ideas, plans and resources for learning. This webinar will be a great time to share resources and ideas inspired by the conference. Participate in the webinar as we have open mic time for sharing ideas you are excited about. You'll need a headset mic to be part of voice chat or you can share in the text chat. Either way, come by for an informal evening of sharing! [Archived Recording](#)

Thursday, November 15, 8 PM: Using Virtual Worlds as a Tool for Project-Based Learning

Peek inside two project-based programs within NIAUniverse: daVinci Worlds and the RealWorld-InWorld NASA Engineering Design Challenge (RWIW). Within daVinci Worlds, elementary, middle and high school students team to synthesize and organize their learning by constructing knowledge spaces in this virtual world setting. In RWIW, college engineering students virtually mentor middle and high school students to refine NASA-inspired engineering design solutions. Steps of the engineering design process are displayed and models built InWorld. Join Sharon Bowers from Virginia Beach City Public Schools to learn how this space is used to support constructivist, student-centered learning. [Archived Recording](#)

Thursday, October 18, 8 PM: Kids Creating Games

I am an elementary grade teacher or I am a teacher educator; I teach math and science; no I am an art teacher and I work with special ed students in social studies. No matter how I may describe myself, Scratch can be infused in any content or grade level or ability. Longwood University's Institute for Teaching through Technology has collaborated with teachers in using Scratch in HP and national funded projects. The presentation will include why, how, and what of Scratch implementation in classrooms. Dr. Mano Talaiver from Longwood

University has been working with middle and high school students to create digital games as part of a National Science Foundation funded project. They are doing exciting things with programs like Scratch. Come hear about their work!
[Archived Recording](#)

Thursday, September 20, 8 PM: BYOD: Lessons Learned and What's Next?

When it comes to allowing students to bring their own technology to school, we are just getting started, especially when it comes to making good use of the devices for instruction. Join us to discuss how some Virginia school divisions including Fairfax County and Virginia Beach City have implemented BYOD as well as some ideas for helping teachers understand how the technology can enhance student learning. [Archived Recording](#) [Virginia Beach Presentation](#) [Fairfax Presentation](#)

Tuesday, August 14: Special Issues: Teacher Evaluation

Last year, the Virginia Board of Education approved revised guidelines and evaluation criteria for teachers. The guidelines and standards became effective on July 1, 2012. What are school divisions doing to implement these new standards?

VSTE will help answer that question and provide time for discussion at a special webinar on August 14 at 8 PM. We are pleased to welcome three state leaders to help facilitate this discussion:

Dr. Barbara Gruber, VSTE Board Member and Technology Resource Specialist from Loudoun County

Becky Fisher, VSTE Board Member and Director of Educational Technology and Professional Development from Albemarle County, and

Dr. Matt Haas, Assistant Superintendent for Organizational and HR Leadership from Albemarle County

[Archived Recording](#)

Thursday, May 17: From Vision to Practice: A Model 21st Century Classroom

Sponsored by the VSTE innovations Committee

Join ITRT Bea Cantor and high school teacher Erin Yearout-Patton as they have met a vision for a twenty-first century learning environment with flexible, student-centered pedagogy and a combination of furniture placement, online tools, IWB, and more. [Archived Recording](#)

Thursday, April 19: MOOCS

Tom Woodward, Assistant Director for Instructional Technology at Henrico County Public Schools, will introduce us to Massive Online Open Courses. What are they and what can K12 teachers learn from them? Both professional development and concrete classroom applications will be explored. [Archived Recording](#)

Thursday, March 15: Google Earth

Mike Scott, Instructional Technology Resource Teacher in Botetourt County Schools and VSTE Board member, will provide an overview of Google Earth as well as tips for using it in instruction. [Archived Recording](#)

Special edition of VSTELive! February 25, 10 AM with Dr. Richard Ingram, James Madison University

Powerpoint, with a new minty flavor. Discover PechaKucha. Have you ever experienced the proverbial "Death by Powerpoint"? Have you ever been responsible for creating such a calamity? Then this is the session for you. Have you ever eaten a Peppermint Patty on a cold day? That's sort of what PechaKucha does for your PowerPoint presentations. A breath of fresh air. It makes your old (and new PowerPoints) a little more interesting, and maybe even a bit refreshing. PK is a style or presentation that lets you and your students experience those staid old PowerPoint presentations in a creative new way. Are you up to the challenge? This webinar

session explores PechaKucha – what it is, when to use it, and how to create it. Most of all, it prepares you to participate in the PechaKucha challenge to be featured during the upcoming JMU/VSTE Brainstorm on March 24 at JMU. There could be prizes.... [Archive](#) [Video Links](#) [Web Resources](#)

Thursday, February 16: Comics, Graphic Novels, Storyboarding and Video for the 21st Century

Mark Geary, Assistant Professor of Technology and Literacy at Dakota State University will discuss how to help students visually express their ideas using create comics or storyboards to tell a story or illustrate a topic. [ArchivePresentation URL](#)

Digital Learning Day, February 1, 2012

Ena Wood, Arlington Schools: [Archive](#)

David Rankin, Chesterfield County Schools: [Archive](#)

Gigi Badawi, Chesapeake Schools plus Mobile Learning SIG: [Archive](#)

Thursday, January 19: QR Codes: What's Black and White and Promotes Collaboration?

Mike Speidel, Staff Developer from Loudoun County Schools, and Derek Kaufman, Technology Resource Teacher, Loudoun County Schools, will provide ideas for using QR Codes in the classroom to enhance teaching and learning. [Archived Recording PowerPoint Presentation](#)

Thursday, December 15: Top 25 Websites For Teaching and Learning:

We are pleased to welcome Heather Moorefield Lang, Education and Applied Social Sciences Librarian at Virginia Tech, who will take us on a tour of the top 25 websites in the areas of teaching and learning as designed by the American Association of School Librarians Best Websites Committee. [Archived Recording](#)

Thursday, November 17: Conference Preview: This webinar will feature a preview of the upcoming annual conference. Come

learn more about Virginia's premiere educational technology conference. [Archived Recording](#)

Thursday, October 20: When Kids Bring Their Own: This session will focus on division level initiatives related to students bringing their own devices. Several school divisions including Fairfax and York Counties will be featured. Come with your questions and stories as we explore this new world where the kids "bring their own." [Archived Recording](#)

Thursday, September 15: Gear Up for the New Year With VSTE: Facilitated by Karen Richardson and other board members, the first part of this webinar will provide an overview of VSTE events and networking resources. During the second half, Tim Stahmer and Anita Harris will host a conversation about how to create and maintain your online learning network. Participants will have an opportunity to share their own favorite websites and apps that keep them connected as well as tips for how to manage time and information online. [Archived Recording](#)

Wednesday, August 24, 2011, 6:30 PM: Podcasting Polka with Chris Bugaj Participants will partake in a lively discussion about podcasting and how this powerful tool can be used as both as a professional development tool as well as a way to engage a variety of learners. Participants will walk away from the session with the ability to download a podcast, create their own podcast, and use other podcasts to improve professional development initiatives in their districts or organizations. [Archived Recording](#)